



## **OFFICIAL REGULATIONS TERMS & CONDITIONS**

### **ORGANISERS**

**European Chess Union (ECU)**  
**Silesian Chess Federation (SCF)**

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[www.fb.com/katowice2020](https://www.facebook.com/katowice2020)

### **HOST CITY**

**Katowice, Poland**

## **1. PARTICIPATION**

1.1 Players 2300+ (FIDE standard rating) who represent European Chess Federations.

ECU and Silesian Chess Federation have the right to accept additional players (wild cards).

1.2. By signing in the tournament, all participants confirm to have read and accepted these regulations the terms and conditions of this championship.

1.3. By signing in the tournament, all players shall accept all terms and privacy matters. Recorded zoom video might be used in case of immediate or later appeals purposes.

1.4. All the players are recommended to play with a branded attire and background visible for the event's livestream coverage.

## **2. REGISTRATION**

- 2.1. Playing server is Tornelo.com.  
 2.2. Registration via Tornelo <https://tornelo.com/chess/orgs/europechess/events/eobcc-2020-only-for-players-2300-fide-rating>  
 2.3 Players are registered and ranked by their FIDE classic rating (December 1st list).  
 2.4 Deadline for registration: 17th of December 20:00 CET.

**3. SYSTEM OF PLAY**

3.1 Qualifications  
 3.2 **Swiss tournament** - Friday 18th of December - 18:00 - 21:00 CET - players 2300+ (FIDE standard rating) + wild cards, rate of play 3'+2", swiss system 11 round.  
 The best 16 players qualify for the TOP16 Play-off.

3.3 Play-off  
 Order of the players in the play-off is determined by final standing of qualification stage. The pairing for the first round is 1-16, 2-15, 3-14, 4-13, 5-12, 6-11, 7-10 and 8-9. Players are playing four game matches.

3.4 **TOP16** - Saturday 19th of December - 20:00 - 22:00 CET - Players 2300+ promoted from the swiss tournament, rate of play 3'+2", play-off, four game matches + armageddon (5' vs 4' with no increment).

3.5 **TOP4** - Sunday 20th of December - 20:00 - 22:00 CET - Semifinals, final, 3rd place match, rate of play 3'+2", play-off, four games match + armageddon (5' vs 4' with no increment).

3.6 Tie-breaks (Qualification - Swiss tournament)

In case of tie between players in a Qualification:

- (b) Buchholz Cut 1,
- (c) Buchholz,
- (d) The greater number of games played with black,
- (e) The greater number of wins.

3.6.1 Tie-breaks visible on Tornelo are not the official one. Official results will be published on the chess-results server after the end of a qualification day.

3.7 Armageddon  
 If the score is still level after the match, a single armageddon game is played. The player who wins the drawing of lots may choose the color. The player with the white pieces receives 5 minutes, the player with the black pieces receives 4 minutes. In case of a draw the player with the black pieces is declared the winner.

**4. SCHEDULE**

<b><u>Friday 18th 18.00 CET</u></b>	<b><u>Saturday, 19th, 20.00 CET</u></b>	<b><u>Sunday 20th, 20.00 CET</u></b>
Swiss tournament	TOP16	TOP4
- Players 2300+ - Wild cards	- 1/8 Final - Quarterfinals	- Semifinals - Final - 3rd place match

**5. FAIR PLAY RULES – ADDITIONAL RULES**

5.1 For the purposes of this event, the playing area is defined as a room where a player has only the device that he uses for online play. Players may use a PC or Laptop during the games with a web camera. It is not allowed a 2nd device or any software/application to be open during the games.

5.2 Players will play under Arbiters observation in Zoom Platform Players have to download and install ZOOM Client for Meetings from the link below: <https://zoom.us/download>.

5.3 European Chess Union has the right to update the regulations or decide for any matter that is not mentioned in the current regulations.

5.4 Organising Committee have no responsibility to technical problems arising to players during the games but will be able to pair any player for the next round.

5.5 A player can be forfeited for violation of the Fair Play Rule by decision of the Chief Arbiter or Appeals Committee. Screening of all games will take place. Disqualifications for Fair Play issues can not be appealed.

5.6 Appeals in swiss system will be examined by the end of each day according to the article B11. of the ECU regulations. Decisions of the Appeals Committee are final.

5.7 Disconnections/ Server failure/downtime:

A. In the event of a server failure or malfunction during the event ECU will take appropriate action accordingly. In case of an interruption during rounds, the round will restart depending on the length of time of the interruption. All completed games are valid. The whole round may be rescheduled.

B. If a player's disconnects during play, that player is allowed to reconnect until their remaining time has elapsed, in which case they lose on time. In exceptional cases arbiters have the right to judge any particular case and decide in a different way.

C. Stability of the connection is a responsibility of every player. A disconnection for any reason, other than in 5.7 A is treated in the same way.

5.8. The platform Tornelo has a "call the arbiter" button available for the players. The button stops the clock and its only purpose is to call the arbiter in some urgent cases. Misuse of the button after the first warning could result in the forfeit of the game.

5.9 The default time is 3 minutes.

5.10. Three-fold repetition, 50 moves rules are declared a draw automatically.

5.11. It is obligatory for every player to share their screen and have their camera on at all times during every round. No other app or computer program should be running, other than Zoom and the browser with 1 tab open for Tornelo. Every player who does not follow these rules will receive an official warning. The player will then have time up until the start of the next round to follow the instructions of the arbiter, or he/she won't be allowed to start the next game.

5.12. In any case not described above, the Arbiters will decide the course of action. Arbiters decisions can be appealed. The decision of the Appeals Committee is final. An appeal should be announced immediately after the game to the Chief Arbiter and submitted in a written form (by email or zoom chat) to the Chairman of the Appeals Committee up to 10 minutes after the end game. The tournament will continue during the decision-making process.

## **6. TOURNAMENT OFFICIALS**

ECU will appoint the Arbiters and the Chairman of Appeals Committee of the event.

## **7. TITLES – PRIZES**

- **Money prizes, total fund 12.000 Euro**
- **“INVITATION for 2021”** - it is a free invitation for European Blitz and Rapid Chess Championship in Katowice, December 2021. Organizers will cover:
  - 4\* Hotel B&B
  - Entry fee
- ECU Certificates will be available for players.
- All the prizes awarded by tiebreaks are not shared.

### **PLAY-OFF Stage**

PLACE	PRIZE	
1	2500 EUR	European Online Blitz Champion Title Trophy + Gold medal
2	2000 EUR	Trophy + Silver medal
3	1500 EUR	Trophy + Bronze medal
4	1000 EUR	
5-8	500 EUR	
9-16	300 EUR	

Places 17-20 - “INVITATION for 2021”

### **SPECIAL PRIZES - Qualifications Swiss System (Friday)**

WOMEN PRIZES		SENIOR PRIZES	Born 1960 and older
1	200 EUR	1	INVITATION for 2021
2	200 EUR	2	INVITATION for 2021
3	200 EUR	3	INVITATION for 2021

BOYS&GIRLS	Born 2000 and younger	BOYS&GIRLS	Born 2004 and younger
1	INVITATION for 2021	1	INVITATION for 2021
BOYS&GIRLS	Born 2002 and younger	GIRLS	Born 2000 and younger
1	INVITATION for 2021	1	INVITATION for 2021